

DESMA 162: Introduction to Sound, Recording, and Audio Design Techniques
UCLA - Design Media Arts
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Logic Lab 4 (Recording) - Important Concepts

- Metronome Settings
- Cycle Record
- Bit Resolution
- *Audio Buffer
- Software Monitoring
- Record Path
- Setting Record Input
- Glue Tool

Logic Lab 5 (Mixing) - Important Concepts

- Track Mixer
- *Clip Detector
- Track Mixer Filter Buttons
- Fade Tool
- Creating a curved fade
- Audio Send
- Track Automation
- Touch
- Latch
- Read